

Robotics



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Topics covered :

- **Part 1 Manipulators**

1. Spatial descriptions and transformations
2. Manipulator kinematics
3. Inverse manipulator kinematics
4. Jacobians: Velocities and static forces
5. Manipulator dynamics and Trajectory generation

- **Part II Mobile robots**

1. Introduction
2. Locomotion and sensors
3. kinematics

What is a robot?

- Many different definitions for robots exist.
- A robot is a **reprogrammable, multifunctional** manipulator designed to move material, parts, tools, or specialized devices through variable programmed motions for the performance of a **variety of tasks.**” (Robot Institute of America).

Automation vs. robots

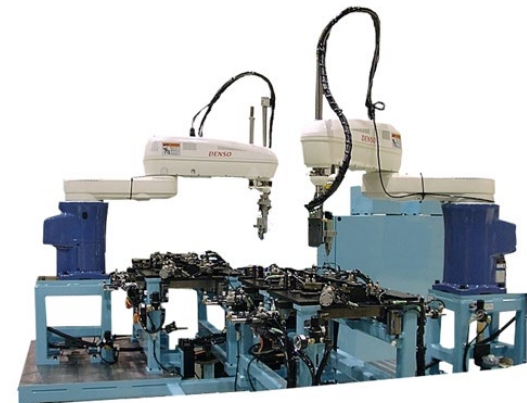
Automation: Machinery designed to carry out a specific task

- Bottling machine
- Dishwasher



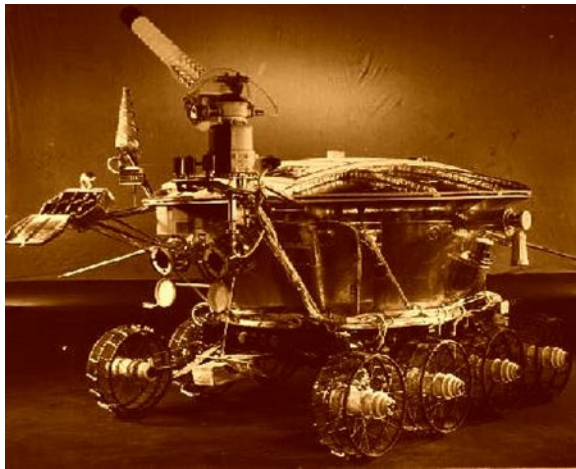
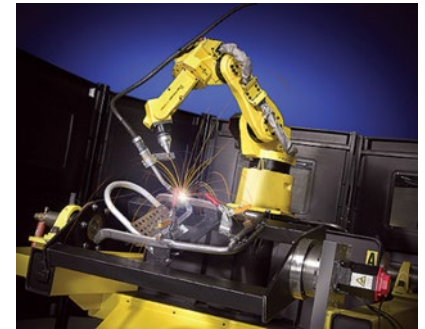
Robots: machinery designed to carry out a variety of tasks

- Pick and place arms
- Mobile robots



Robots Classification

- Manipulators: robotic arms. These are most commonly found in industrial settings. <https://www.jabil.com/blog/ten-popular-industrial-robot-applications.html>
- Mobile Robots: unmanned vehicles
- Hybrid Robots: mobile robots with manipulators
- Humanoid robot
<https://www.bostondynamics.com/atlas>



Applications

Dangerous:

- Space exploration
- chemical spill cleanup
- disarming bombs
- disaster cleanup



Repetitive

- Welding car frames
- part pick and place
- manufacturing parts.

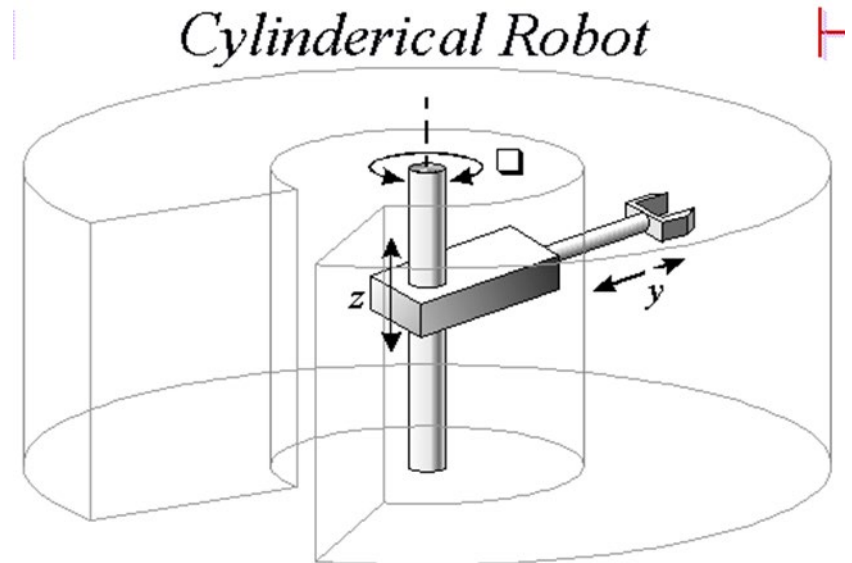
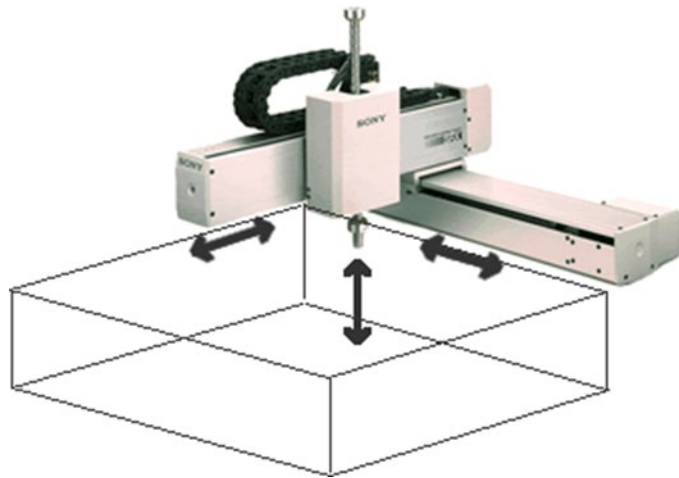
High precision or high speed

- Electronics chips
- Surgery
- precision machining



Measures of performance

- Work space
 - The space within which the robot operates.
 - Larger volume costs more but can increase the capabilities of a robot



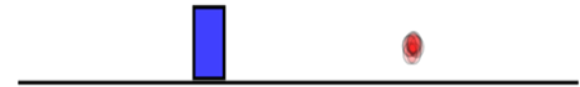
Measures of performance

- Speed and acceleration
 - Faster speed often reduces resolution or increases cost
 - Varies depending on position, load.
 - Speed can be limited by the task the robot performs (welding, cutting)

Measures of performance

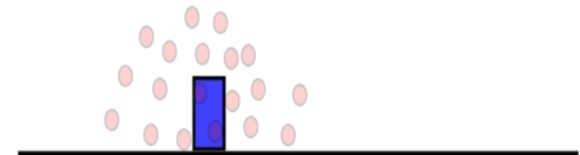
- Accuracy

- The difference between the actual position of the robot and the programmed position

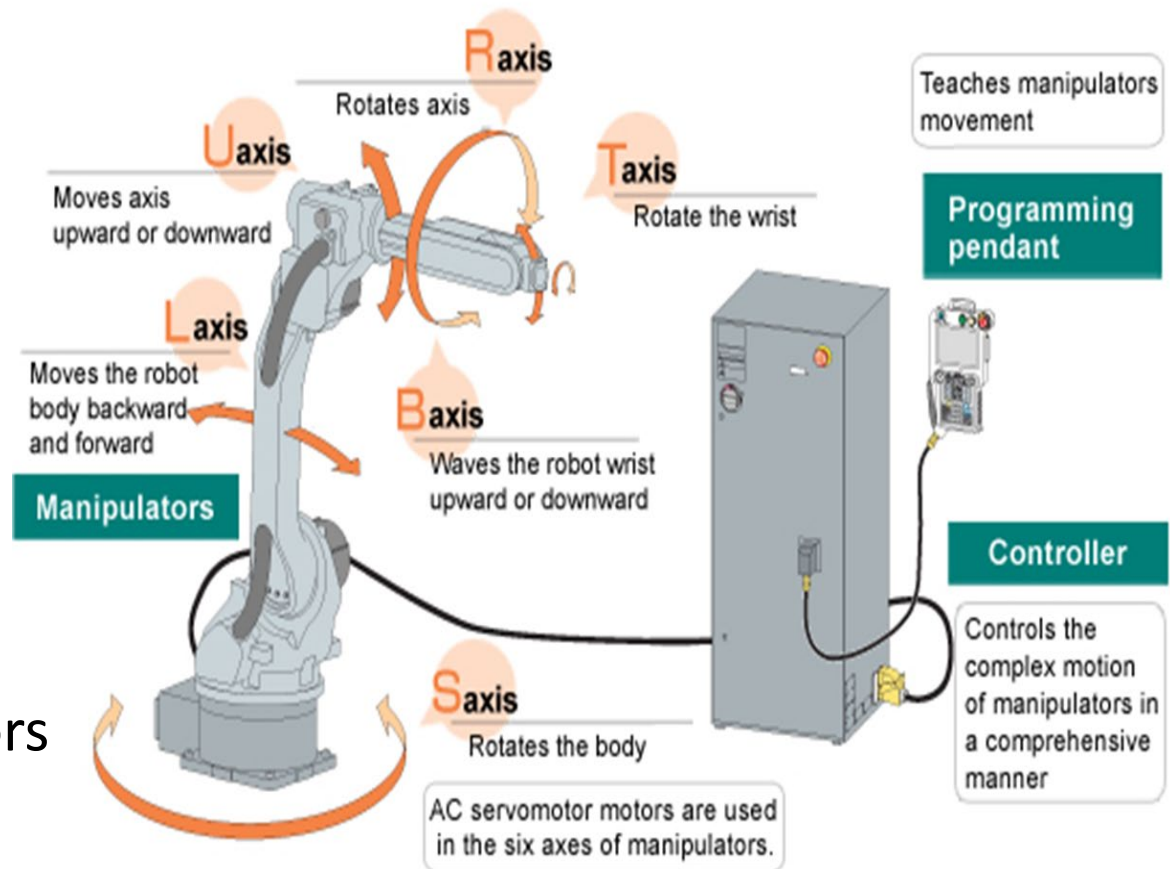


- Repeatability

- Will the robot always return to the same point under the same conditions?



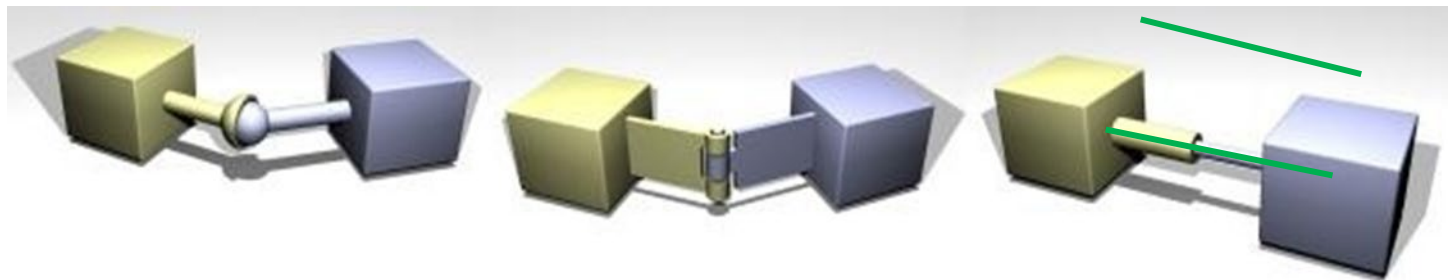
Robot Components



- Body
- End Effectors
- Actuators
- Sensors
- Controller
- Software

Robot: Body

- Consists of links and joints
- A link is a part, a shape with physical properties.
- A joint is a constraint on the spatial relations of two or more links.
- These are just a few examples...



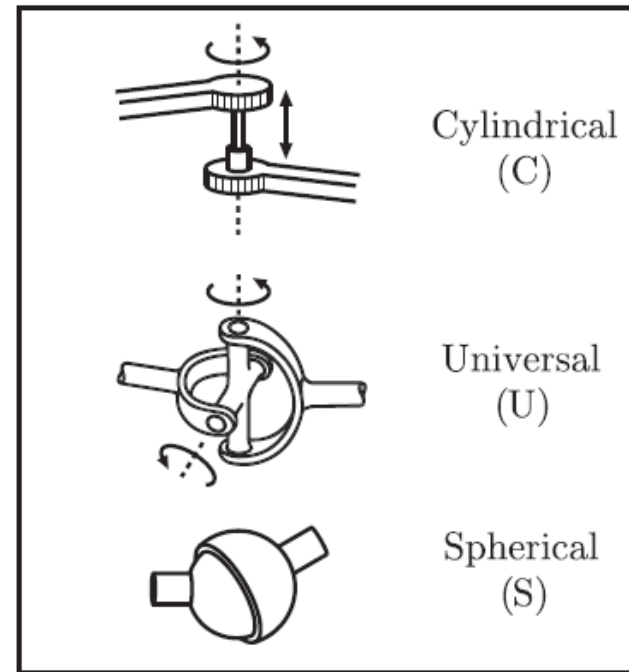
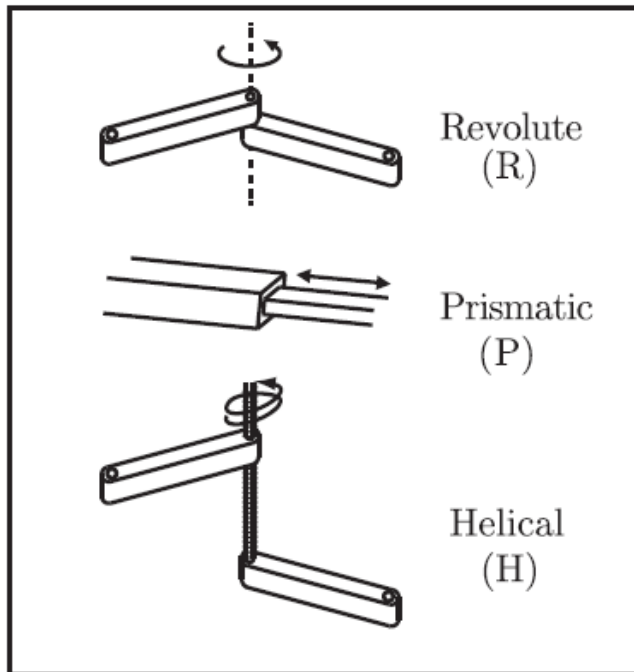
Ball joint

Revolute (hinge) joint

Prismatic (slider) joint

Degrees of Freedom

- Joints constraint free movement, measured in “Degrees of Freedom” (DOFs).
- Joints reduce the number of DOFs by constraining some translations or rotations.
- Robots classified by total number of DOFs



Degrees of Freedom

Joint type	dof f	Constraints c between two planar rigid bodies	Constraints c between two spatial rigid bodies
Revolute (R)	1	2	5
Prismatic (P)	1	2	5
Helical (H)	1	N/A	5
Cylindrical (C)	2	N/A	4
Universal (U)	2	N/A	4
Spherical (S)	3	N/A	3

Grübler's formula for the number of degrees of freedom of the robot is

$$\begin{aligned}
 \text{dof} &= \underbrace{m(N-1)}_{\text{rigid body freedoms}} - \underbrace{\sum_{i=1}^J c_i}_{\text{joint constraints}} \\
 &= m(N-1) - \sum_{i=1}^J (m - f_i) \\
 &= m(N-1-J) + \sum_{i=1}^J f_i.
 \end{aligned}$$

N links

J the number of joints

m be the number of degrees of freedom of a rigid body ($m = 3$ for planar mechanisms and $m = 6$ for spatial mechanisms)

f_i be the number of freedoms provided by joint **i**

Degrees of Freedom: example

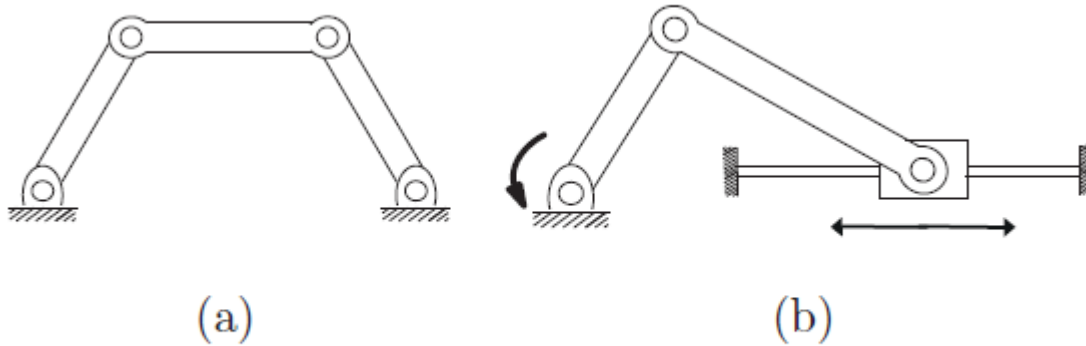


Figure 2.4: (a) Four-bar linkage. (b) Slider-crank mechanism.

Example 2.3 (Four-bar linkage and slider-crank mechanism). The planar four bar linkage shown in Figure 2.4(a) consists of four links (one of them ground) arranged in a single closed loop and connected by four revolute joints.

Degrees of Freedom: example

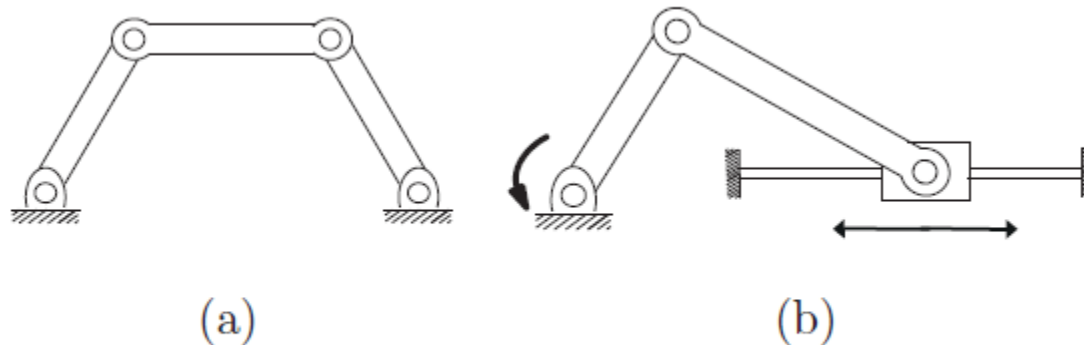


Figure 2.4: (a) Four-bar linkage. (b) Slider-crank mechanism.

$$\text{DOF} = m(N - 1 - J) + \sum_{i=1}^J f_i$$

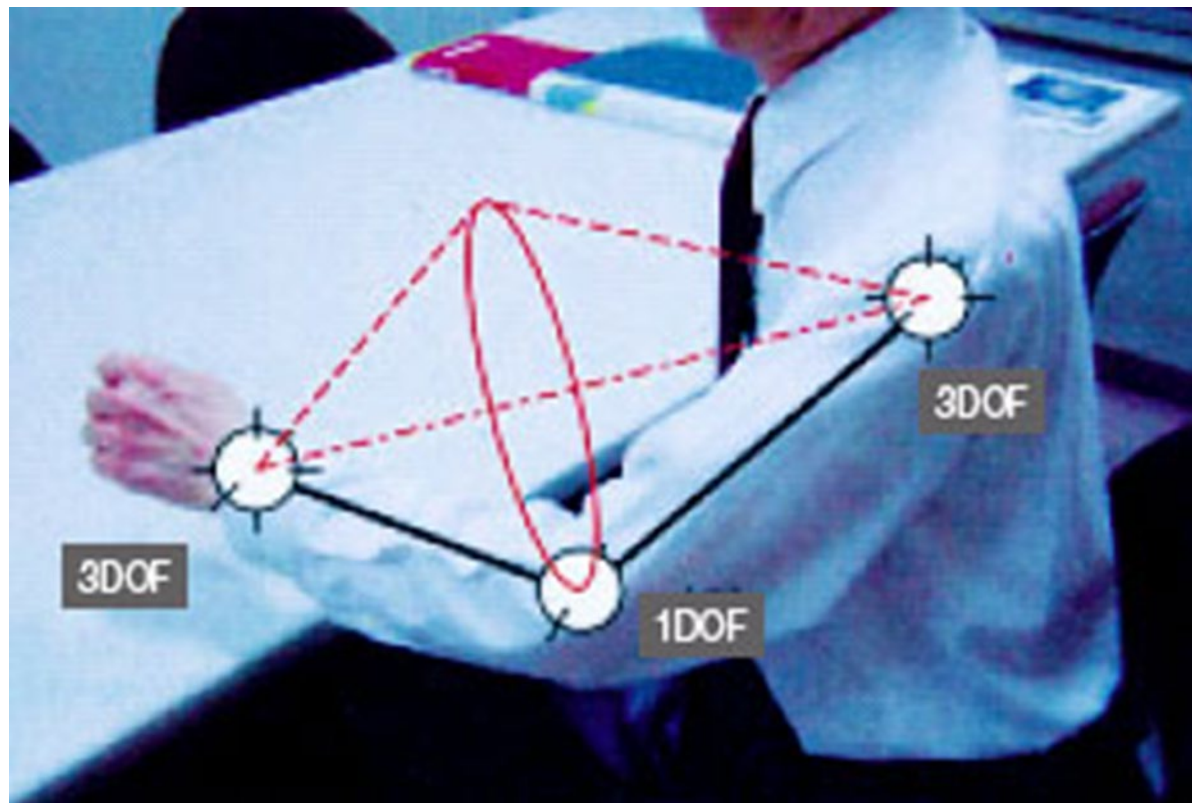
Since all the links are conned to move in the same plane, we have $m = 3$. Substituting $N = 4$, $J = 4$, and $f_i = 1$, $i = 1; 4$, into Grubler's formula,

$$\text{DOF} = 3(4 - 1 - 4) + 4 = 3(-1) + 4 = 1 \text{ (one DOF)}$$

What about figure(b)?

Degrees of Freedom

How many DOFs can you identify in your arm?



Robot: End Effectors

- Component to accomplish some desired physical function
- Examples:
 - ✓ Hands
 - ✓ Torch
 - ✓ Wheels
 - ✓ Legs



Robot: Actuators

- Actuators are the “muscles” of the robot.
- These can be electric motors, hydraulic systems, pneumatic systems, or any other system that can apply forces to the system.

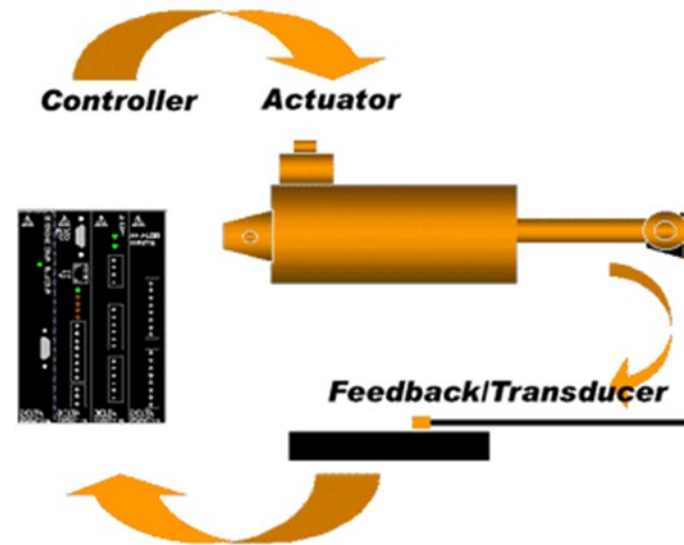
Robot: Sensors

- Rotation encoders
- Cameras
- Pressure sensors
- Limit switches
- Optical sensors
- Sonar



Robot: Controller

- Controllers direct a robot how to move.
- There are two controller paradigms
 - Open-loop controllers execute robot movement without feedback.
 - Closed-loop controllers execute robot movement and judge progress with sensors. They can thus compensate for errors.

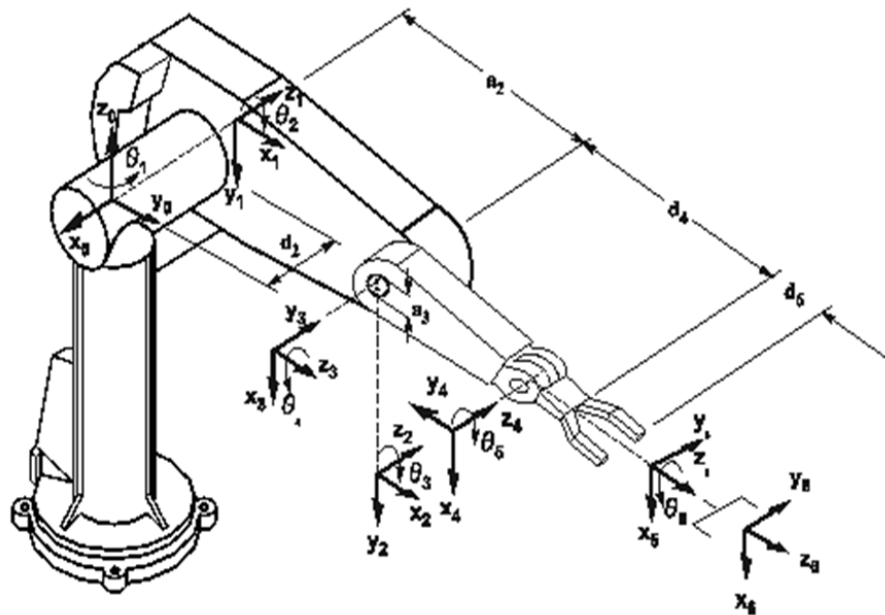


Kinematics

- Kinematics is the study of motion without regard for the forces that cause it.
- It refers to all time-based and geometrical properties of motion.
- It ignores concepts such as torque, force, mass, energy, and inertia.

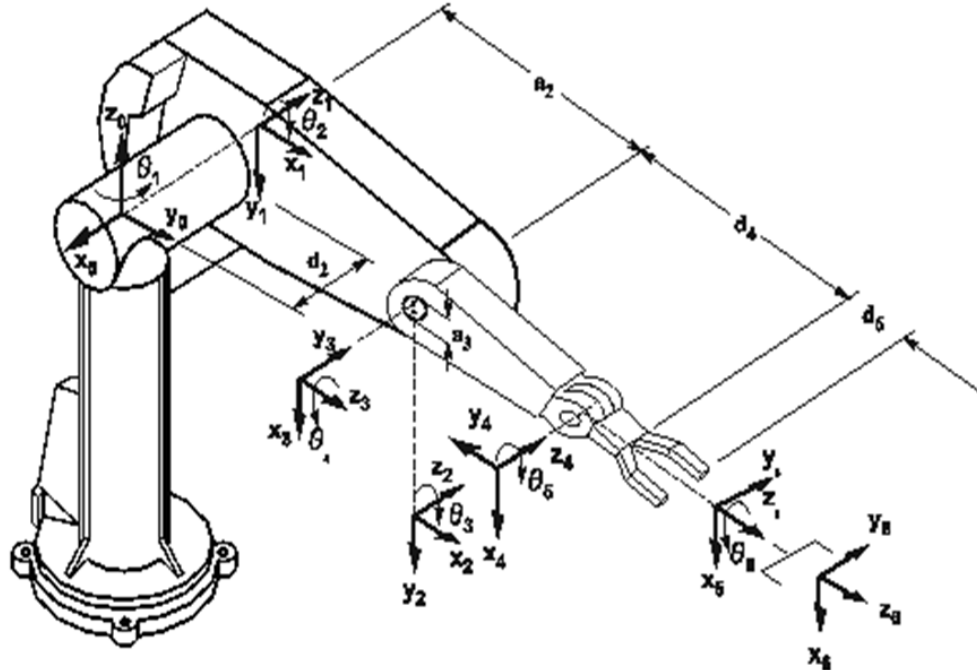
Forward Kinematics

- For a robotic arm, this would mean calculating the position and orientation of the end effector given all the joint variables.



Inverse Kinematics

- Inverse Kinematics is the reverse of Forward Kinematics.
- It is the calculation of joint values given the positions, orientations, and geometries of mechanism's parts.
- It is useful for planning how to move a robot in a certain way.



Dynamics

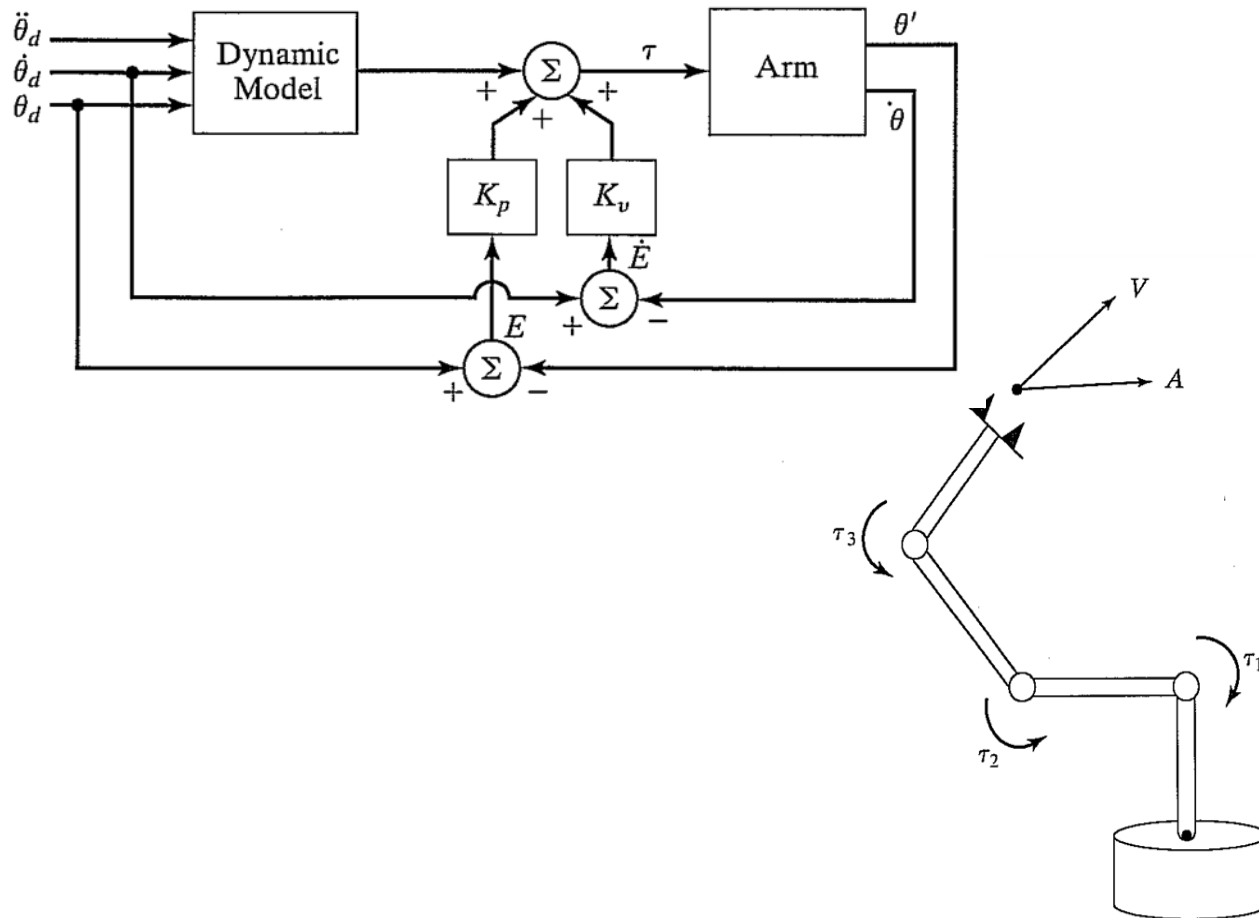


FIGURE 1.10: The relationship between the torques applied by the actuators and the resulting motion of the manipulator is embodied in the dynamic equations.

Trajectory generating

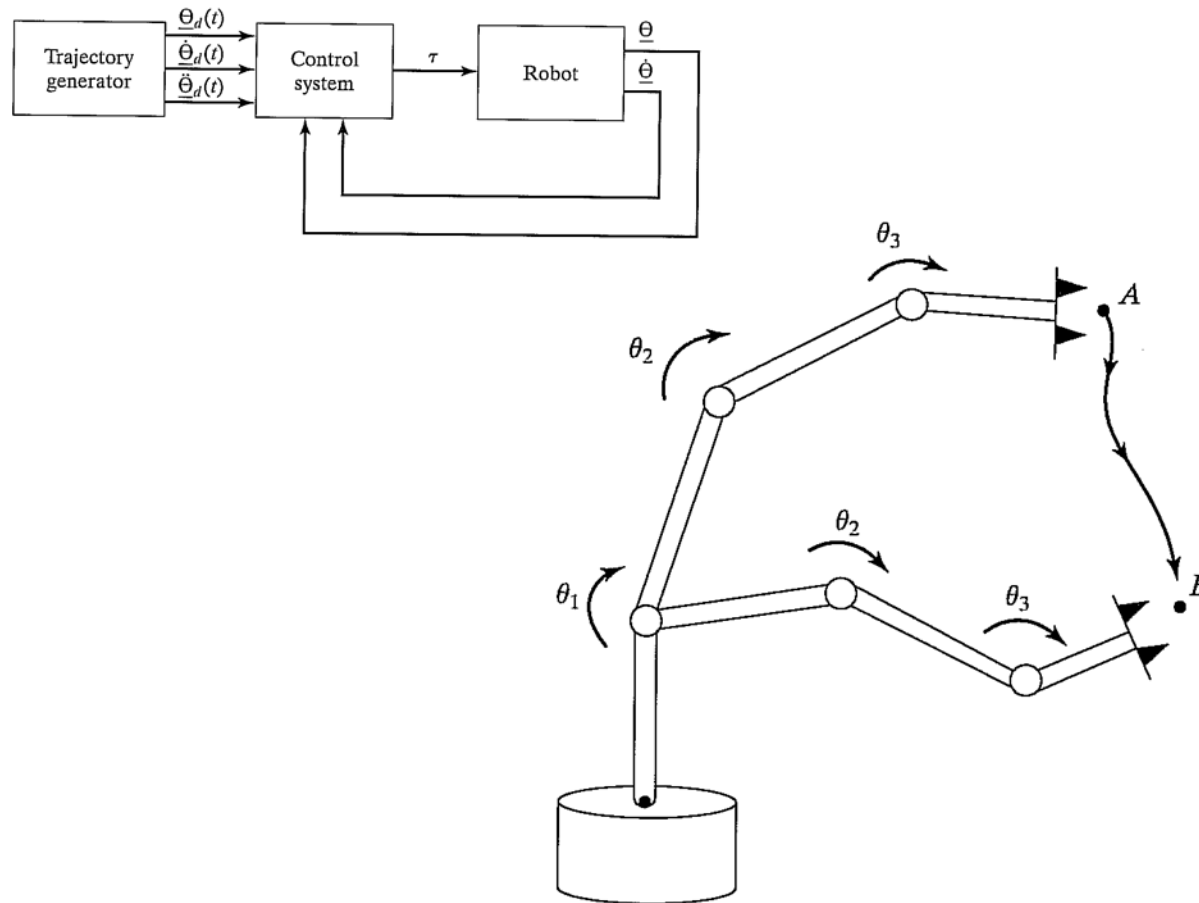


FIGURE 1.11: In order to move the end-effector through space from point A to point B, we must compute a trajectory for each joint to follow.

Position Control

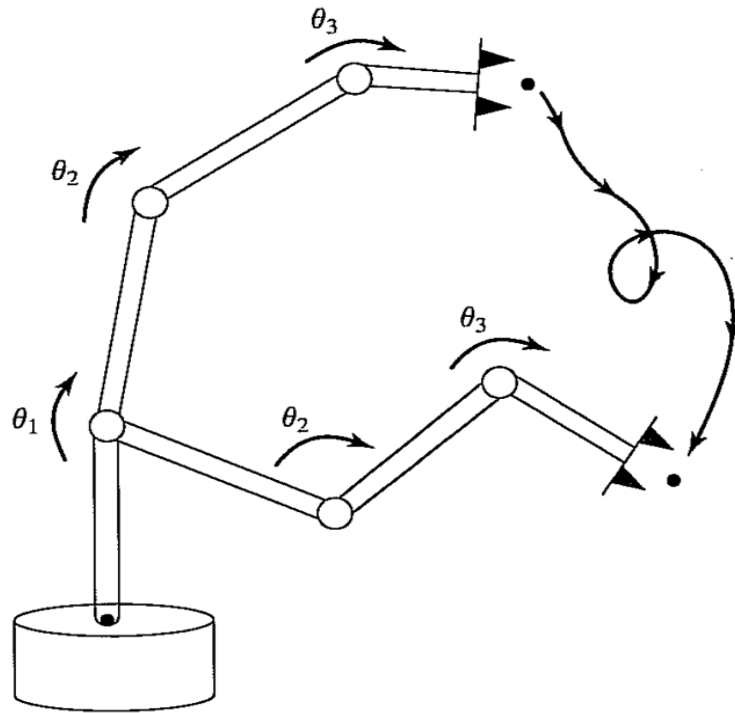


FIGURE 1.13: In order to cause the manipulator to follow the desired trajectory , a position-control system must be implemented. Such a system uses feedback from joint sensors to keep the manipulator on course.

Force Control

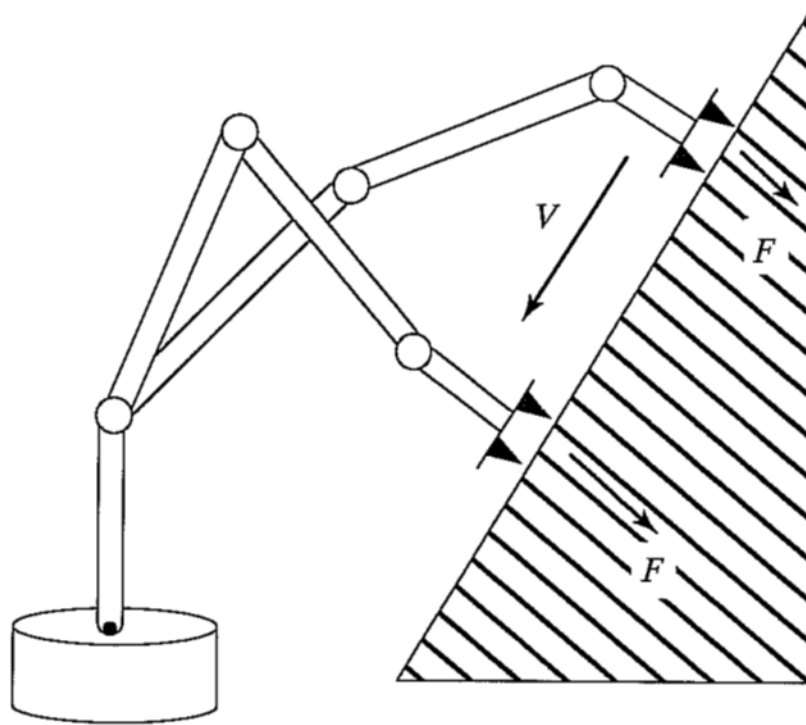


FIGURE 1.14: In order for a manipulator to slide across a surface while applying a constant force , a hybrid position-force control system must be used.

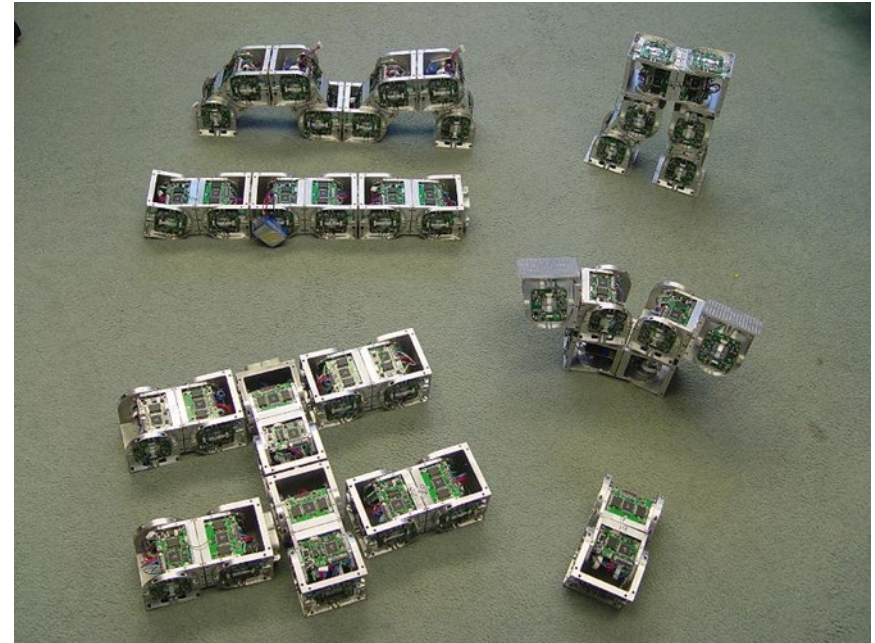
New direction



- Nanobots

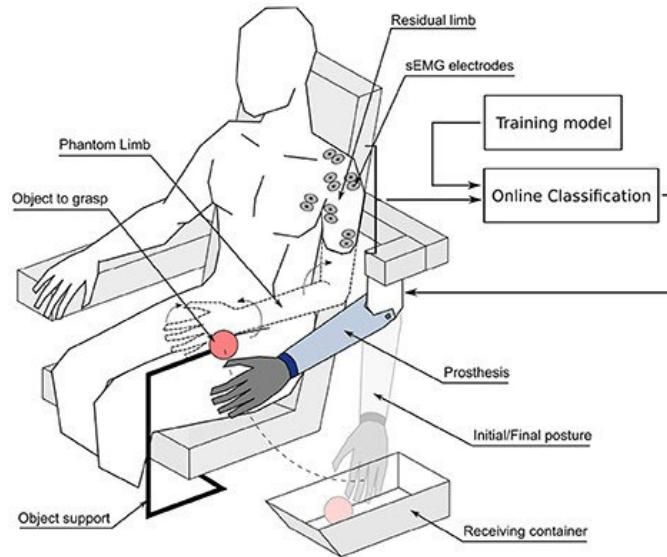


Powered exoskeleton



- Reconfigurable Robot

Powered exoskeleton (Robotic suit) and robotics prosthetic limb



<https://www.weforum.org/agenda/2018/12/a-new-prosthetic-arm-takes-the-place-of-a-phantom-limb>

hybrid assistive limb

<https://youtu.be/RCWw6>

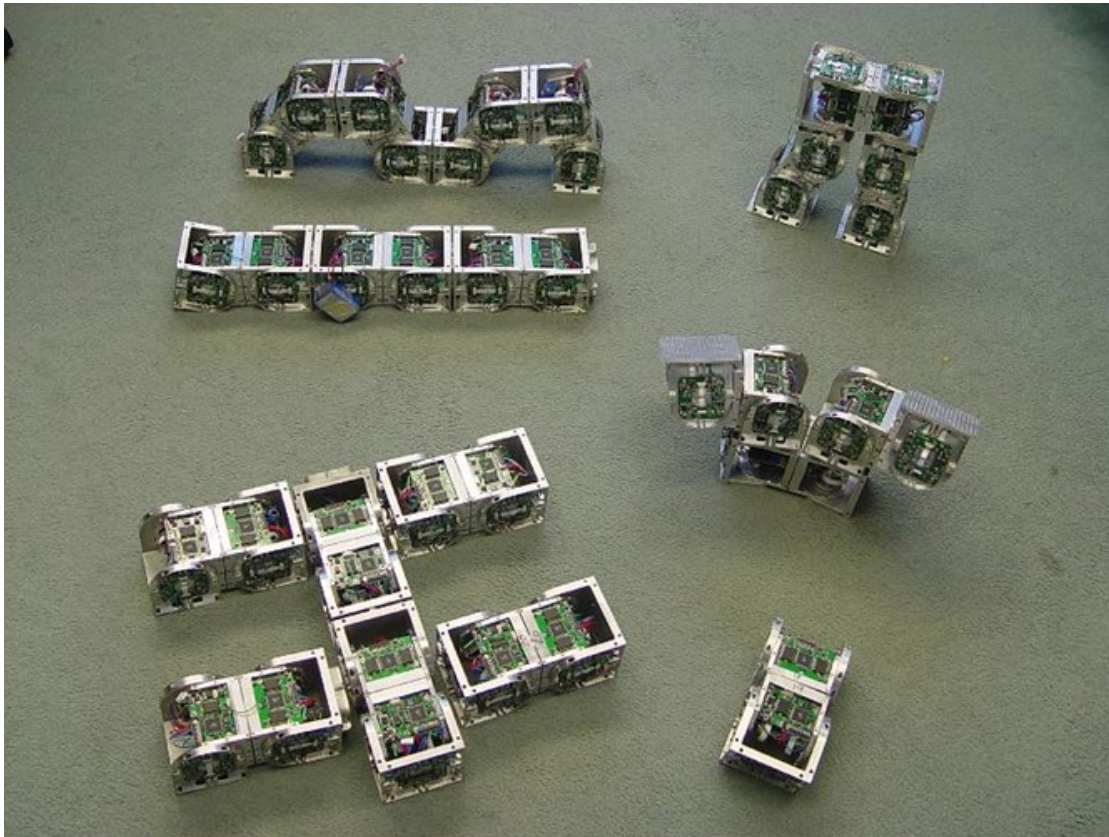
[LSuRCo?t=17](https://youtu.be/RCWw6LSuRCo?t=17)

- Nanobots



<https://edition.cnn.com/videos/tv/2015/01/29/spc-make-create-innovate-nanobots.cnn>

- Reconfigurable Robot



<https://www.wevolver.com/wevolver.staff/superbot/>